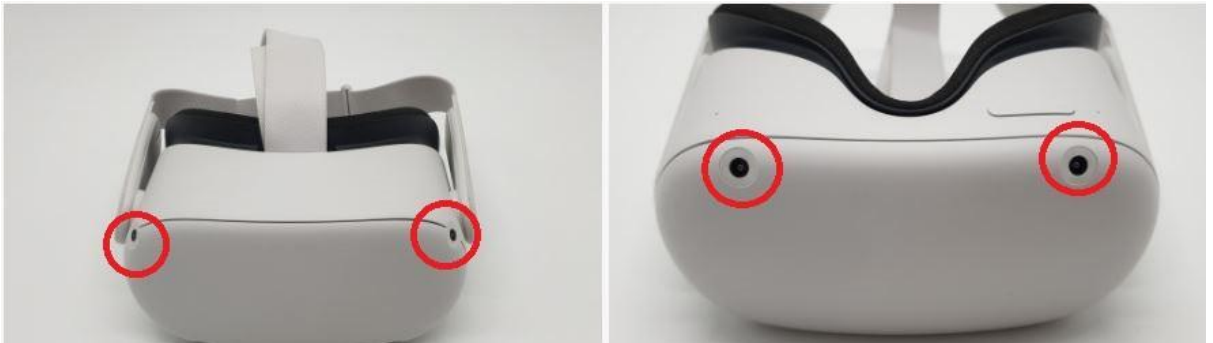


KUBO, WALKS THE CITY

WELCOMING PROCESS

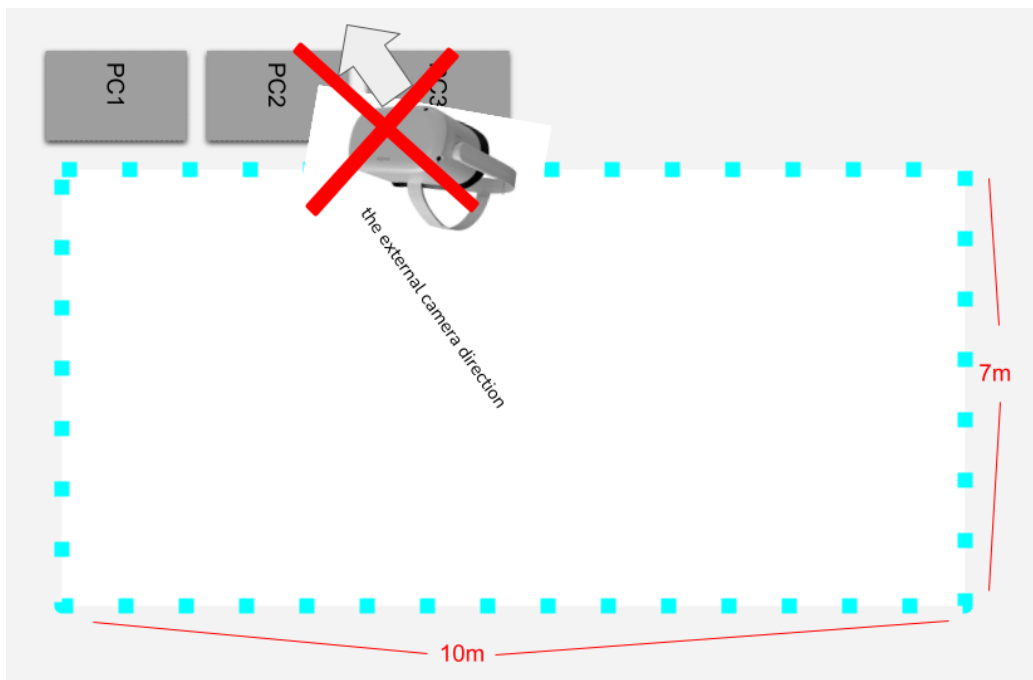
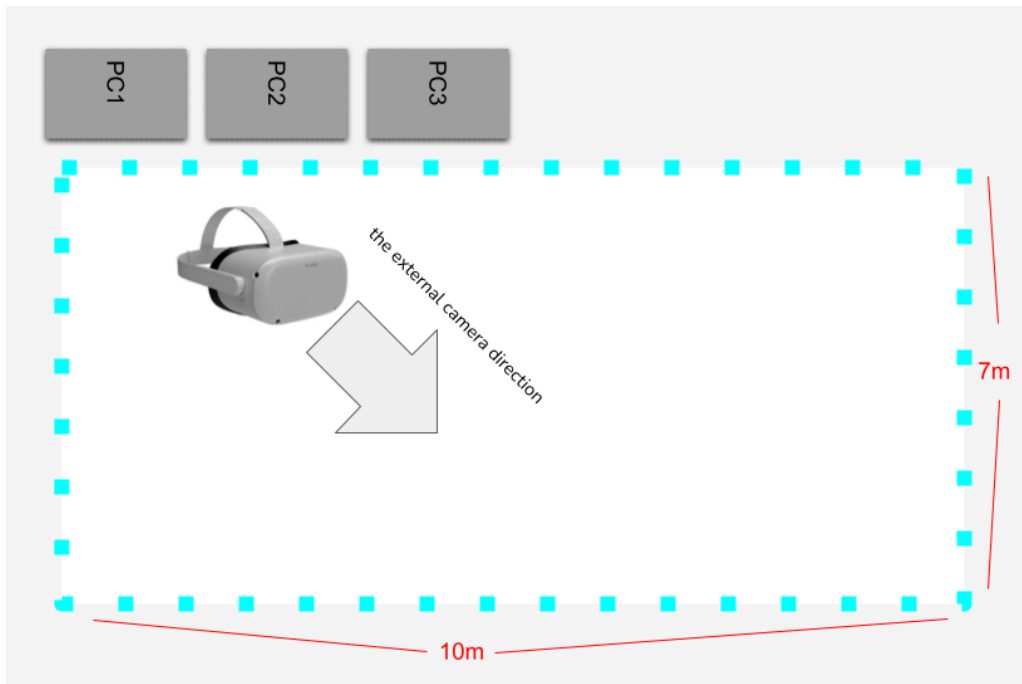
- The host disinfects his hands, and invites the spectator to do so.
- Do not touch the external camera as an error will occur if you touch it with your hand.



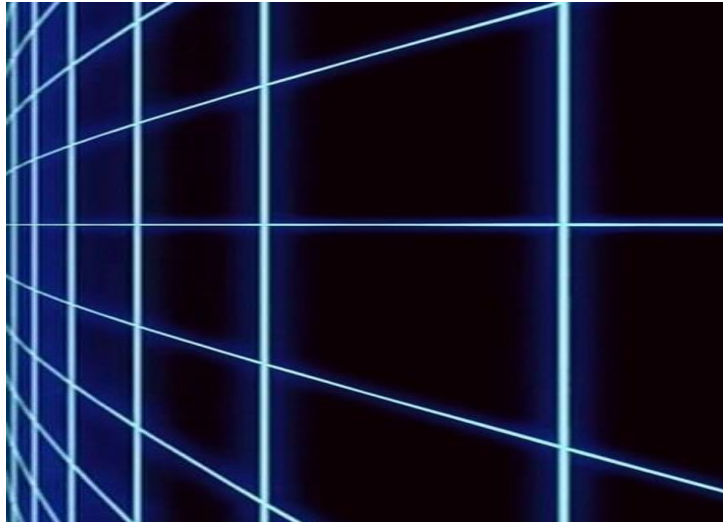
- Hold the VR headset, avoiding touching the external camera



- During set up, the host takes a VR headset, directing it towards the Kubo zone and inside of the guardian. (if not VR headset asks to redraw the guardian)



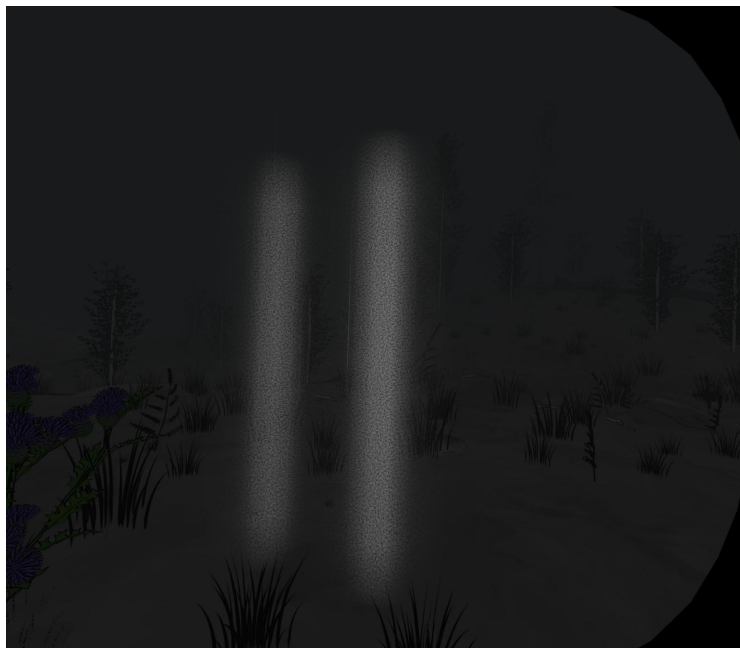
- Get the spectators inside the zone 1 by 1 with 5 mins of gap.
- The host **explains** to the spectator:
 - This is an experience of free-roaming in several environments inspired by the Korean press of the 1930s
 - If you get close to the wall, you will see a white and blue virtual wall, so step back.



- you can go from one environment to another through portals on the ground



- do not walk too fast, you will see white halos representing the other spectators, but they can have some delays or gaps, so it is better not to rush



- if any issue arises during the experience: no sound, black screen, first portal not where it should be, stop where you are and raise your hand, and a host will come to assist you.
- Example :
https://drive.google.com/file/d/1MccNreAfBDEzJKirEbN3zhy_UeN5mTmx/view?usp=sharing

- After helping wear the VR headset at first, help wear the audio headset . After input Audio headset in VR headset, volume decreases automatically. **Please make loud, the volume to max.**



- Make sure the 'selection language' text is clearly in **focus** (if not the spectators will see the whole experience in blur)
- Each host must be as attentive as possible to what is happening and where the spectators are.
- After the end of the experience, the host should help the spectator to take out the Audio headset at first and VR headset and make sure they had a good time.