

P O R T F O L I O

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MODULE is a Lyon-based producer of monumental installations in public space. Founded by artist-architect Nicolas Paolozzi in 2017, it explores the effects of large-scale architecture animated by light and sound.

Considering space as a set of interactions, Paolozzi designs pieces that evolve through time. MODULE offers a unique, immersive experience of reality through the design of hybrid architectures that blend tangible and intangible materials.

Nicolas Paolozzi began his work in 2011 with RDV Collective, a digital art project that explored the possibilities of image, sound and digital tools in audiovisual installations, stage design and experimental settings. With MODULE he carries this work further, with a concerted focus on the architectural and monumental in all his pieces.

M O N U M E N T A L

Module gives life to immersive experiences by creating large-scale installations mixing material & immaterial elements. These temporary artworks play with the architecture and local heritage, while redrawing the public space and bringing people together.



M O D U L A R

The size of artworks is fully adaptable to fit best with the local environment and public space constraints. Their building process is fast to reduce site effects, and each piece is fully dismantlable to minimize transportation impact. By doing this, we significantly reduce our carbon footprint.



R E U S A B L E

Each artwork is tailor-made and locally manufactured. All their structure elements are designed to be reusable on other projects and are made of recyclable materials. Therefore our artworks are durable: once produced, they resist through time and can be presented and reinvented an infinite number of times. Every time, we use the same lighting system that has proven a very low electrical consumption. We replace consumable items with reusable products to avoid any trash.



_ PROJECTS

INSTALLATIONS



ABYSS



QUARTZ



KONTAKT



RESONANCE



HYDRA



LOTUS



FOREST



ORGAN



TETRA

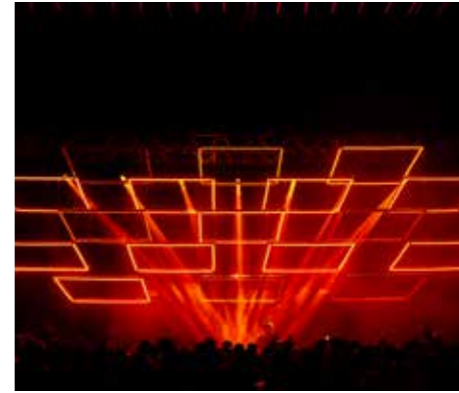
STAGE DESIGN



SHAKE SHAKE SHAKE



LINES



SQUARES



HYPERSPACE

URBAN DESIGN



TOTEMS



TOWERS



ABYSS / 2018

Audiovisual & interactive installation

Dimensions: 22 x 15m; h=7m

Duration: 12min loop

ABYSS is a creature coming from the depths of the world. Inspired by bioluminescent animals living in the deep ocean, ABYSS aims at raising awareness on the beauty and the fragility of the undersea world. The spectator is instantly immersed in its disturbing universe. Its delicate and luminous structure is formed by 4 grand arcs connected in a meticulous network of cables. Anchored by concrete ballast, the entire installation is held in a state of balance, animated by a strong desire for freedom. Light and sound travel through the massive skeleton, giving life to the strange entity. You can connect with ABYSS through two interfaces at its core, provoking unpredictable reactions from the creature. But watch out, don't disturb it too much...

<https://vimeo.com/moduledigitalart/abyss>





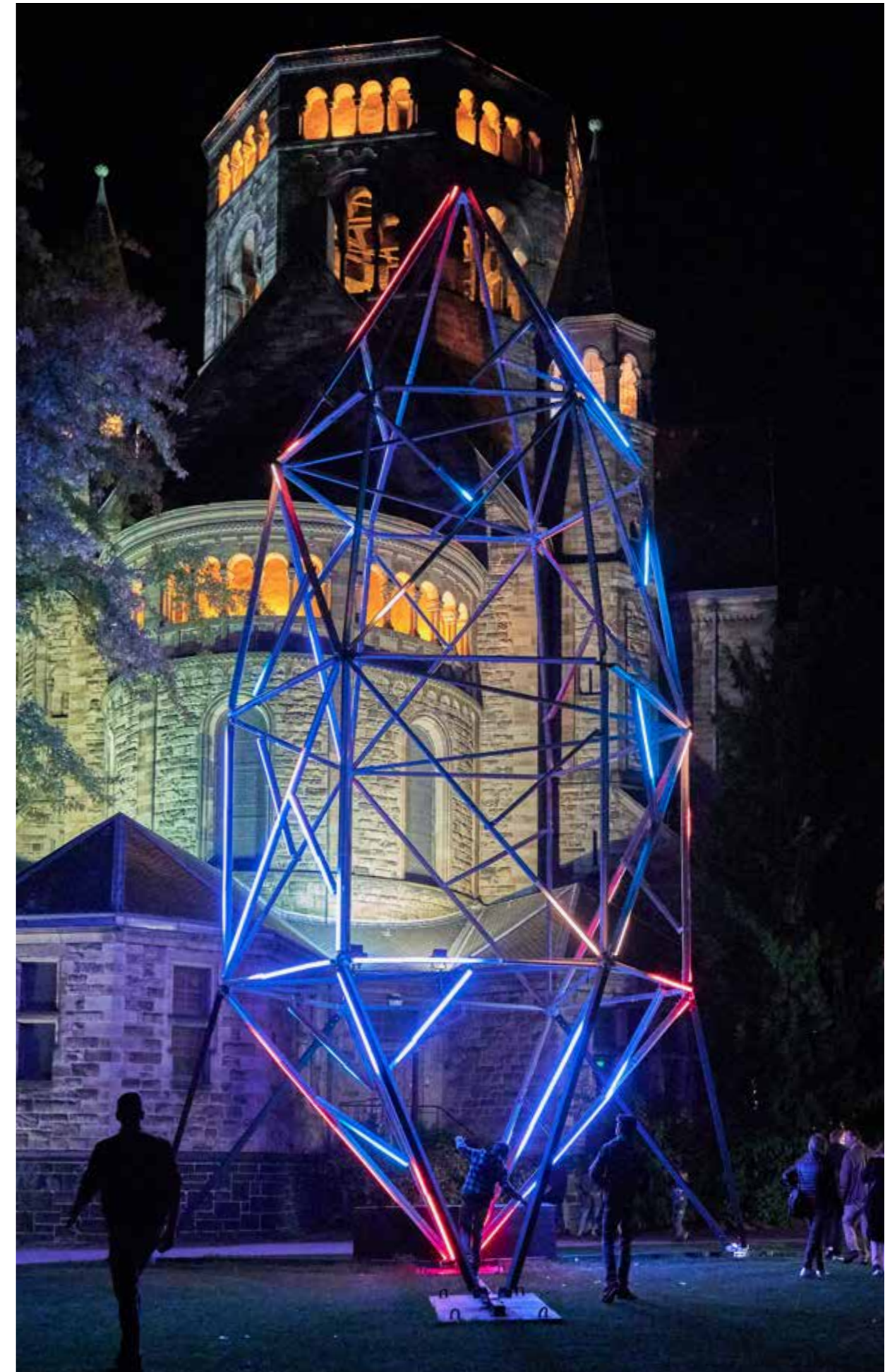
QUARTZ / 2018

Audiovisual installation

Dimensions: ø8,7m; h=13,1m

Duration: 15min loop

QUARTZ is a monumental rock made from a set of light sources. The exceptional size renders this enigmatic object visible from a great distance and invites closer inspection. Standing at the foot of the rock, the mineral becomes mystical as visitors are dwarfed by its scale. The meditative feeling is enhanced by a cosmic soundscape that accompanies the installation. Symbolic and essential, QUARTZ integrates subtly into its landscape and enters into an easy dialogue with the surrounding architecture. The verticality of the installation and its wireframe geometry generate an overall feeling of lightness, amplified by the soft character of the object.





KONTAKT / 2015

Audiovisual & interactive installation

Dimensions: ø13,5m; h=6,2m

Duration: infinite loop

KONTAKT is large-scale circle architecture that combines sound and light. The audience is immersed in a strange device in a changing tide of atmospheres, carried along by the various moods of light and sound. This interactive project allows the public to play at altering certain aspects of its behavior. The project is both independent and interactive. Even without external intervention it is always evolving, revealing its many faces, one after another. Each mood immerses the viewer in a specific and poetic universe.





RESONANCE / 2014

Audiovisual installation

Dimensions: 5,4 x 36m; h=6m

Duration: infinite loop

RESONANCE is an audiovisual installation in constant movement. This monumental tunnel of luminous & sonic atmosphere invites the spectator to take a night crossing. The movement of its sails in the wind make you feel like entering a parallel world of fantasy. Variations of shade and intensity, combined with the movement of lights through the fine metallic structure, create a relaxing composition in perpetual evolution, like an escape from the city's hustle and bustle.





HYDRA / 2021

Audiovisual installation

Dimensions: 85 x 2,m; h=2,1m

Duration: 7min loop

From Greek mythology to Chinese culture, the snake is present in the imagination of cultures worldwide. Benevolent, protective, intimidating and sometimes evil, the chimeric animal has a range of temperaments. This interpretation highlights the ambivalent feelings of humans towards the animal: its fluid, winding and undulating body is hypnotic and enchanting, while its metallic structure and thorny articulations evoke a feeling of hostility or fear. The flows of light, which set the animal's skeleton in motion at the whim of its instincts, strengthen this dual perception. As you near it, you can hear its murmurs, part of a soothing atmosphere of sound.





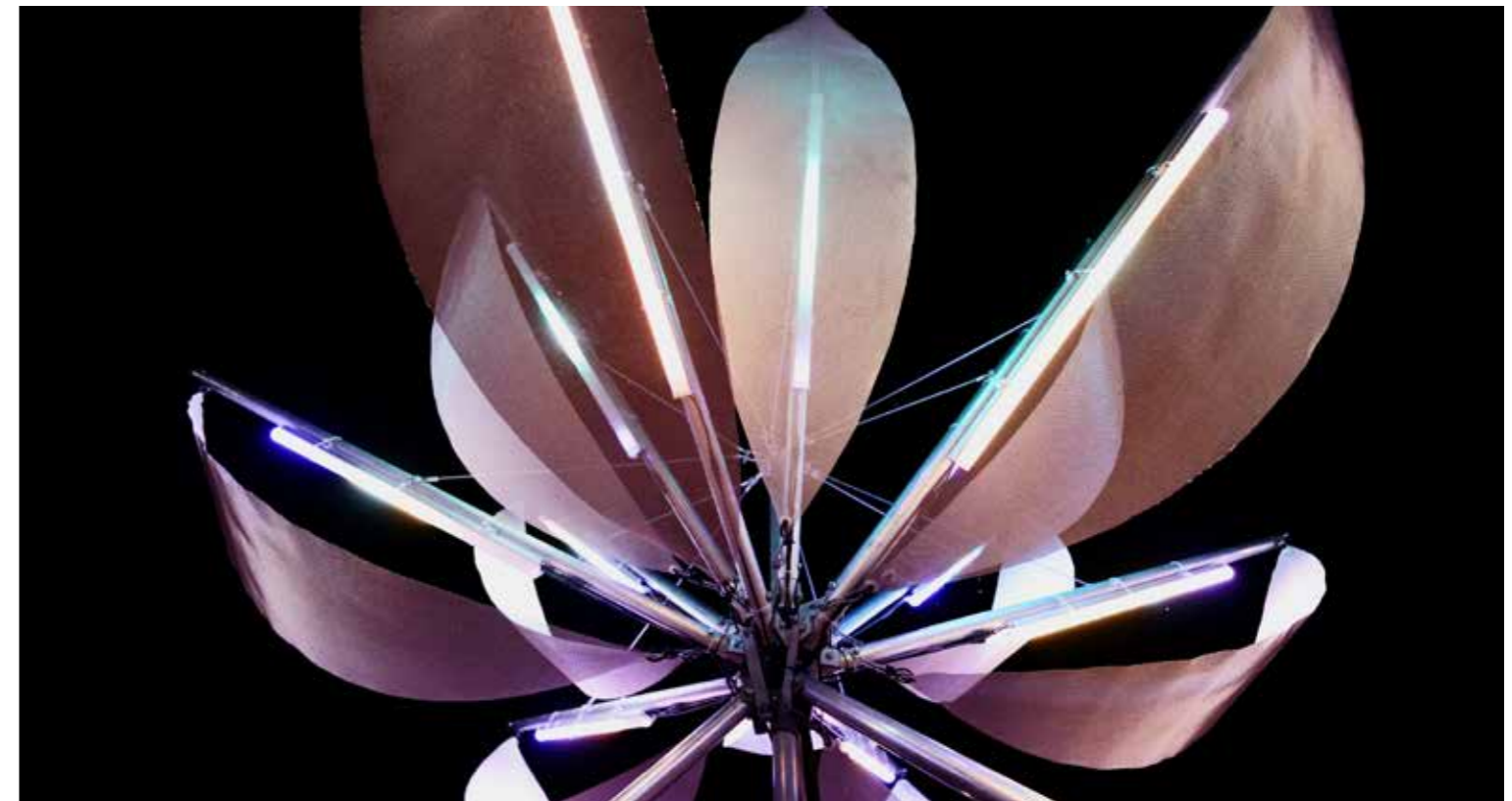
LOTUS / 2021

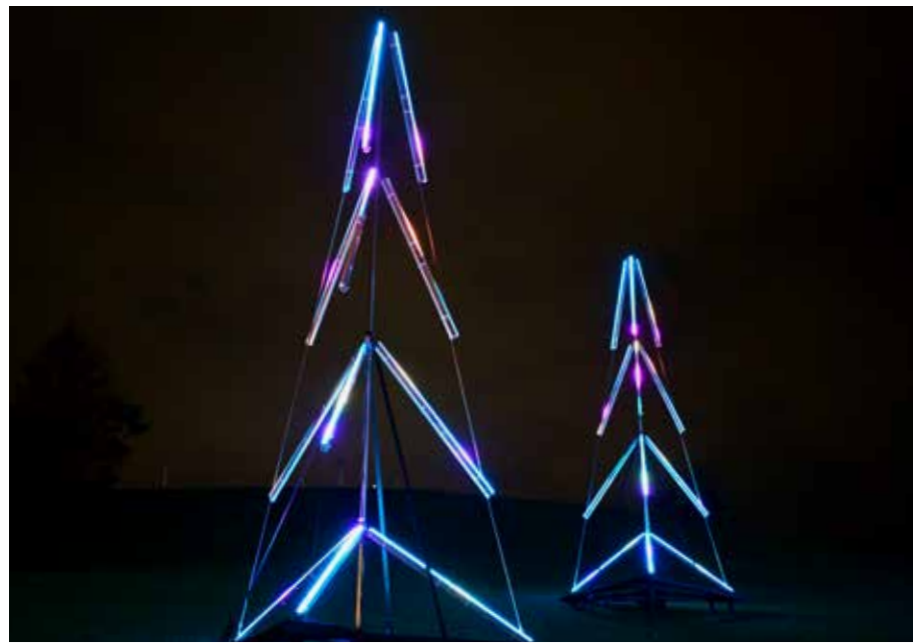
Audiovisual installation

Dimensions: ø4,m; h=3,5m

Duration: 10min loop

LOTUS is an expanding floral landscape with light and sound creating a poetic wander. The lotus flower life cycle is unlike any other plant: opened in the day, closing for the night and miraculously re-blooming the next morning. In many cultures, this process associates the flower with rebirth and spiritual enlightenment. Inspired by this strong symbolism, LOTUS installation seeks to offer a meditative experience. The installation dimensions reverse the scale: the spectator has the size of an insect when walking in the landscape. This reversal aims at provoking a certain degree of humility towards nature.





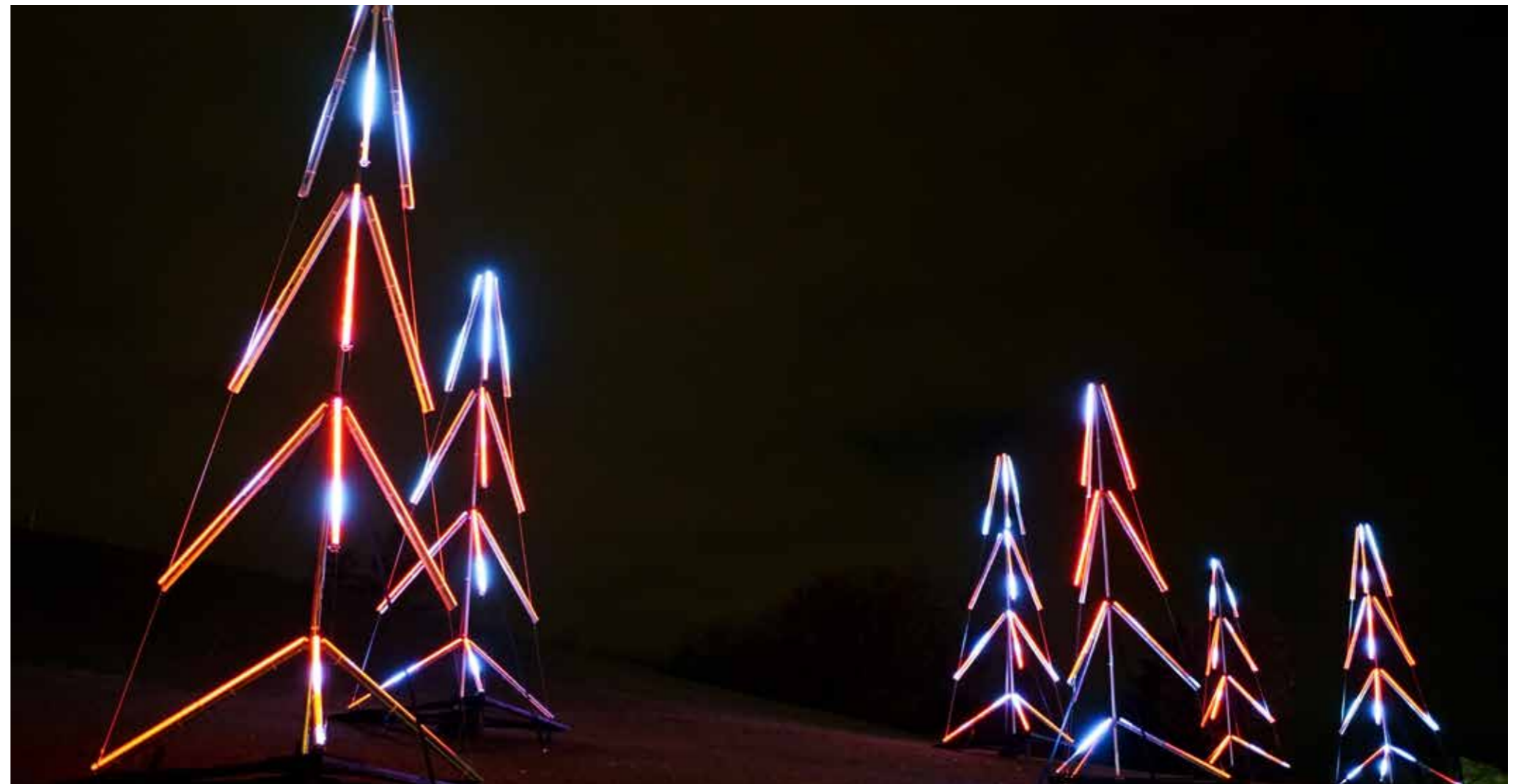
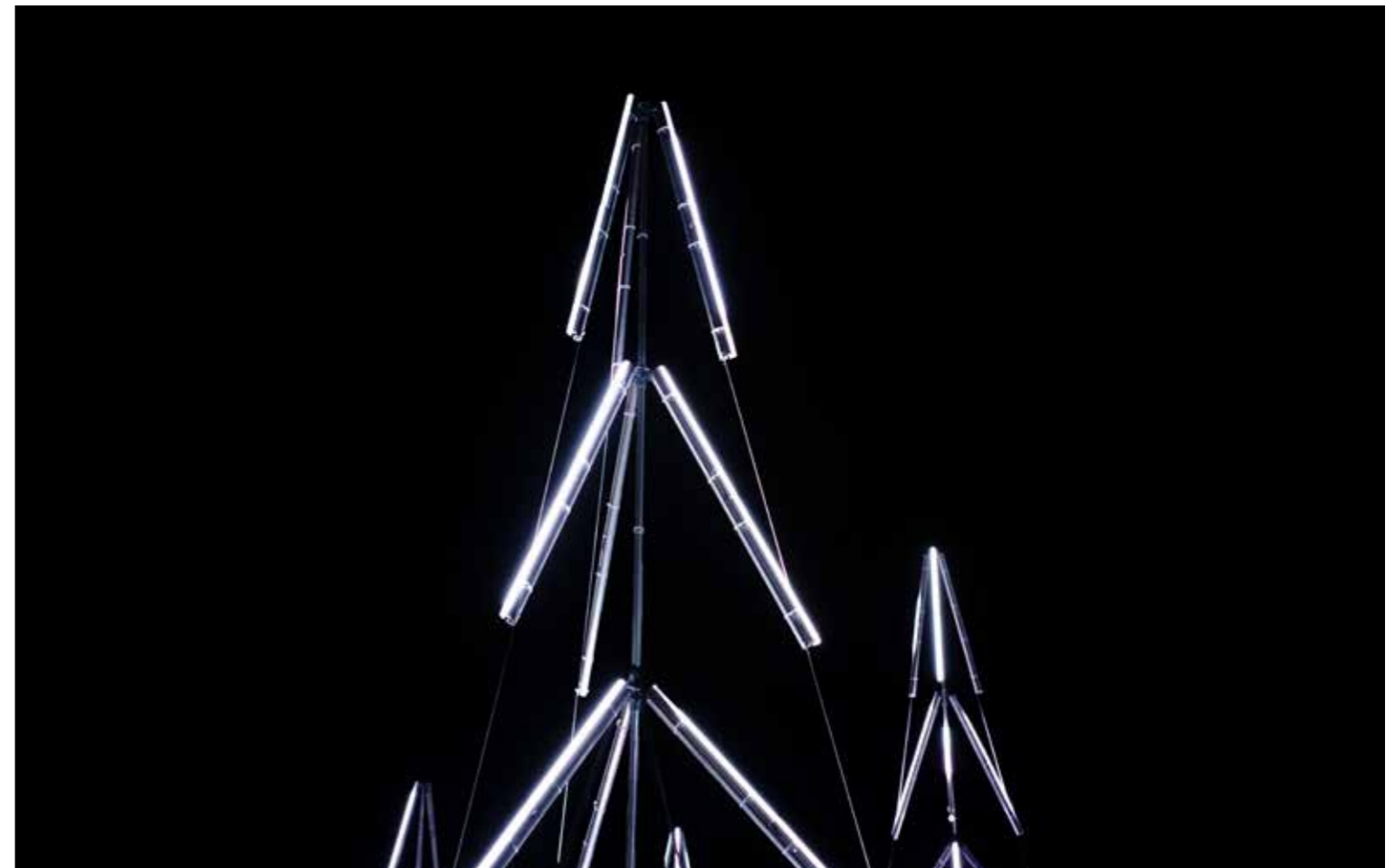
FOREST / 2018

Light installation

Dimensions: ø3,7,m; h=7,1m

Duration: 10min loop

FOREST is inspired by the landscapes of the forests of the Great North. In an abstract and minimal style, these fir trees reinterpret the splendor of winter trees in a simple and refined symbolism. They are adorned at night with multiple colors thanks to an evolving light program. While walking in the FOREST, the spectator enters a strange and wonderful world.





ORGAN / 2018

Audiovisual installation

Dimensions: 6 x 1,5,m; h=5m

Duration: 10min loop

ORGAN is an instrument that uses the visible spectrum as a musical scale. Interpreting light itself as musical notes, ORGAN aims at involving our visual senses in the way we listen to a melody, in a soothing atmosphere. Queerly gothic, ORGAN is an artifact coming straight from the future to bring a strange poetry into our world.





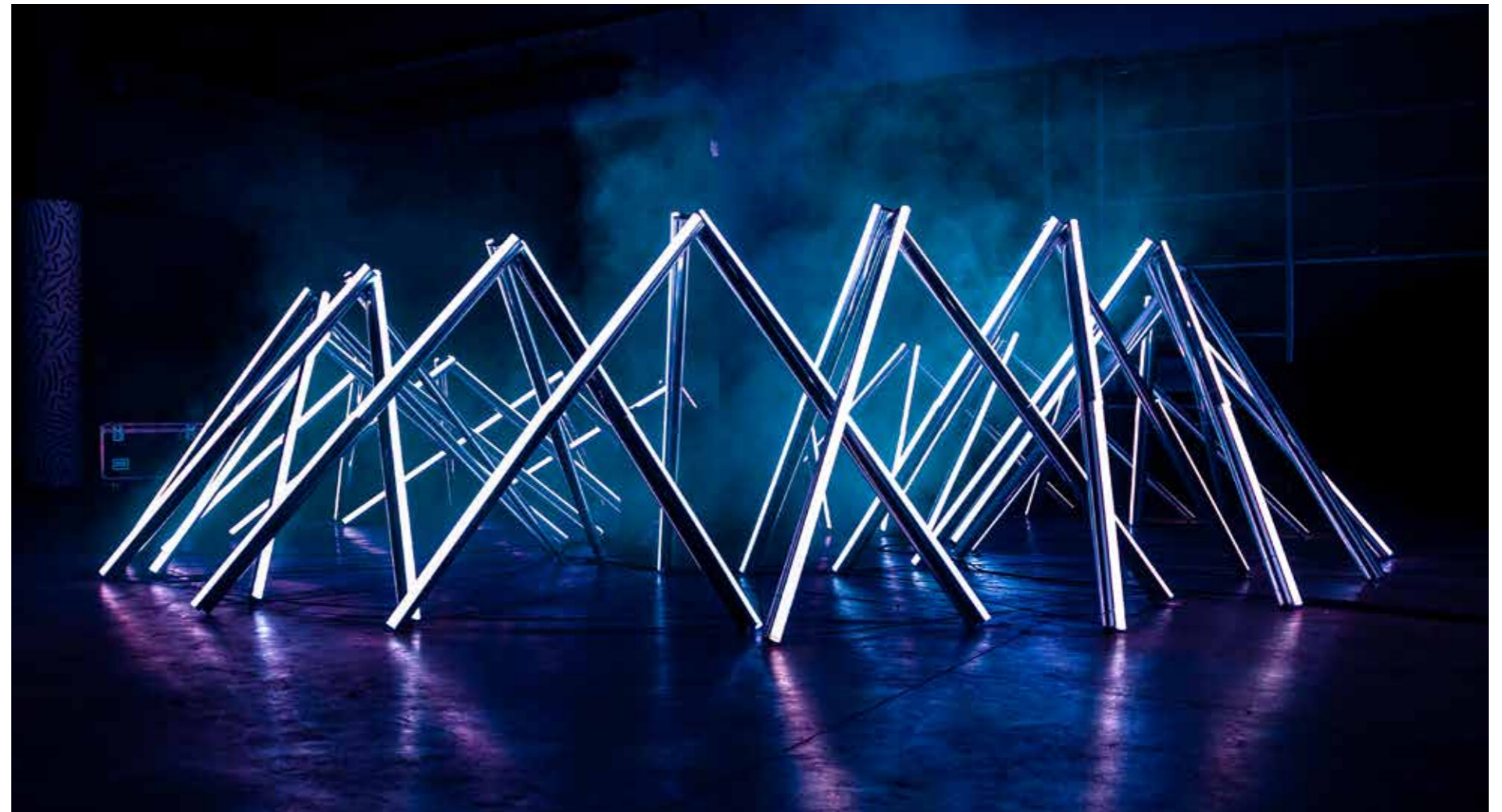
TETRA / 2017

Audiovisual installation

Dimensions: ø8m; h=1,5m

Duration: 15min loop

TETRA has a kind of mysterious presence imposing itself in space. Made of bars of light, each tetrahedron is an individual entity, reflecting the individualism in our societies. And yet the way they are nested, interlinked, reveals a collaborative world. Its circular pattern advocates for sustainability. The movement of lights along the structure makes it seem half machine, half living organism. The installation has a magnetic, almost hypnotic, quality, drawing visitors into a consideration of how we care for this earth.



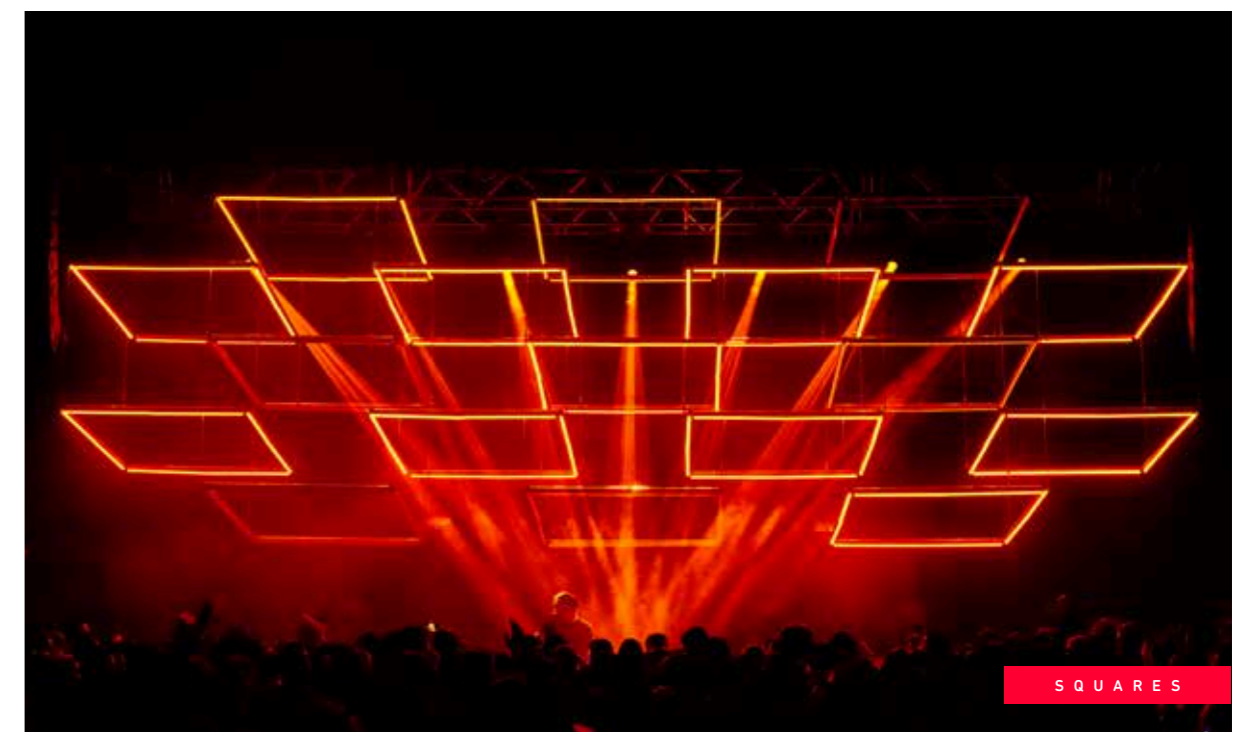
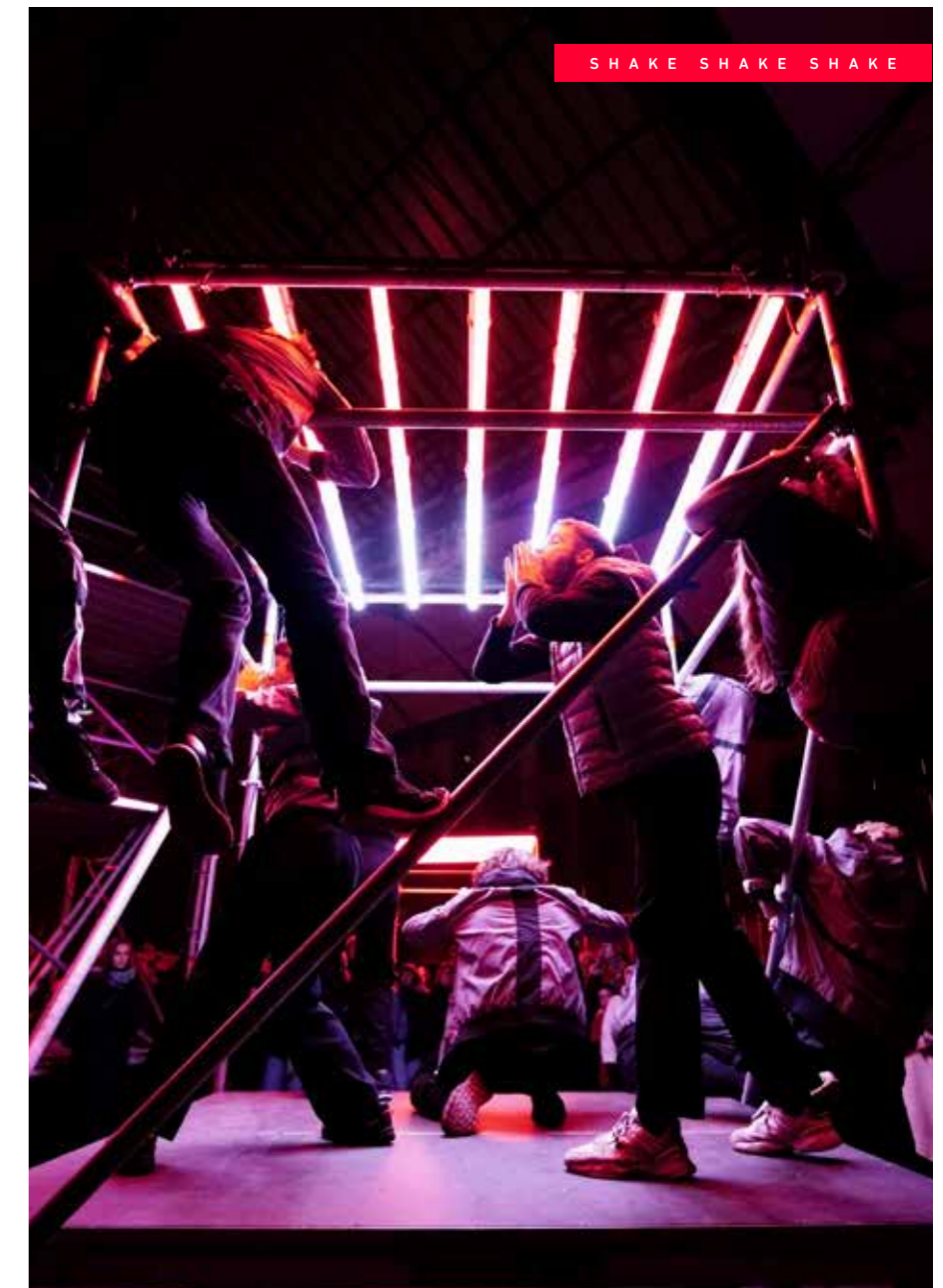
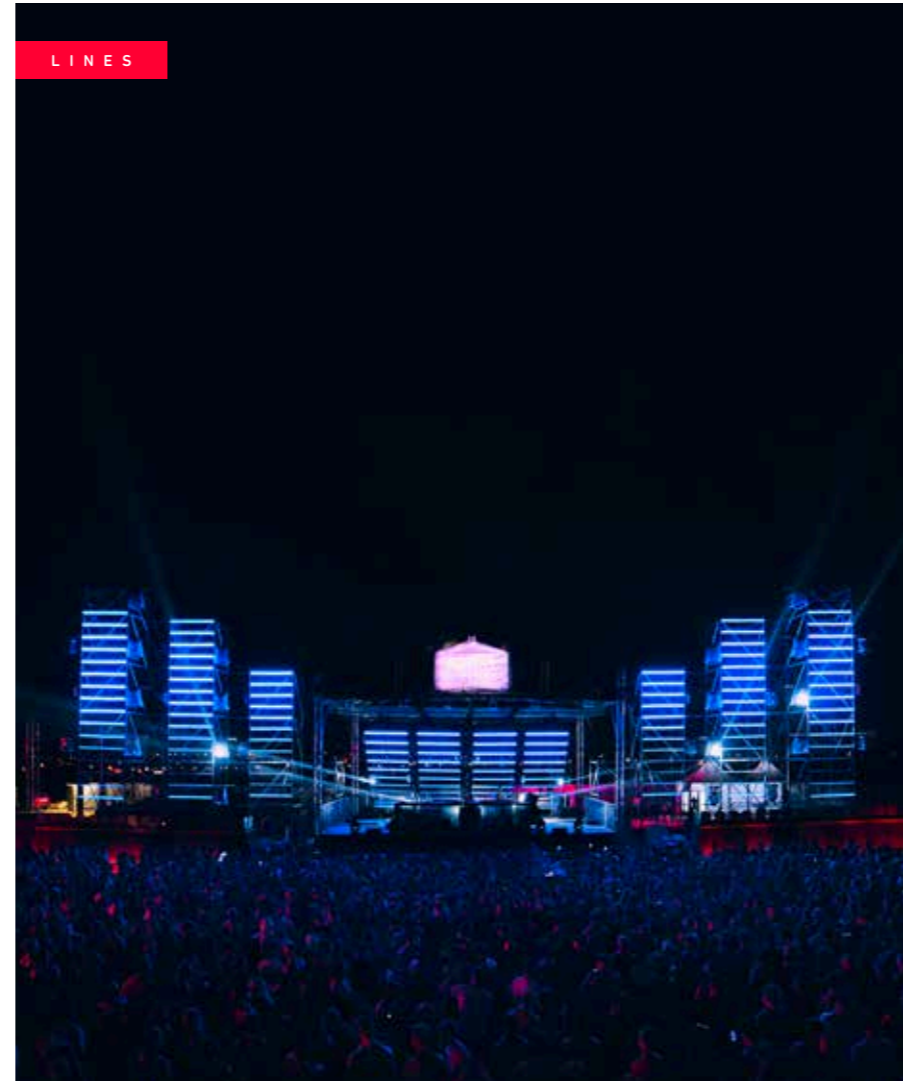
_ STAGE DESIGN

We create stage design to give power and depth to the stage and send the audience into the cosmos. Our designs play with space and use poetry like in our monumental artworks. Lighting control is manual to highlight the show with subtlety.

<https://vimeo.com/moduledigitalart/lines>

<https://vimeo.com/moduledigitalart/hyperspace>

<https://vimeo.com/moduledigitalart/squares>





SHAKE SHAKE SHAKE / 2022

Collectif A/R X MODULE

Immersive light, dance and live music show

For the public space

Duration: 1h

The A/R Collective and Module have come together to imagine a nocturnal crossing, where dance and light and live music come together in a unique installation.

An invitation to enter a collective and intimate party, light invades the bodies in movement, breaths inhabited by percussion and electronic music. Let's open our eyes and ears and make our hearts beat in unison.



_ URBAN DESIGN

Because any occasion is an opportunity to bring wonder to the public space, we create hybrid installations between artistic and utility. These futuristic works are stressing verticality in space, to be read from all sides. They are gathering points in the public space, favoring the meeting and interaction between people.



TOTEMS



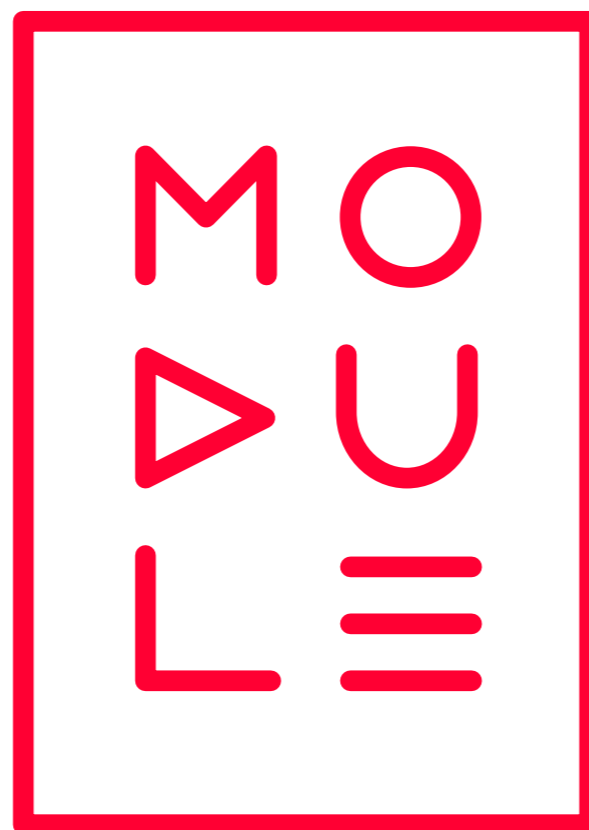
TOWERS

_ R E S U M E

_2022 / ABYSS installation, Bright Brussels/ Belgium
_2022 / SHAKE SHAKE SHAKE performing art, Lyon Light Festival / France
_2022 / FOREST installation, Zauberpark / Zurich / Switzerland
_2022 / LOTUS installation, Electropicales Festival / Reunion Island / France
_2022 / LOTUS installation, Constellations de Metz / France
_2022 / LINES stage design, Glitch Festival / Malta
_2022 / LOTUS installation, Licht Zauber / Steffisburg / Switzerland
_2022 / HYDRA installation, Bright Brussels / Belgium
_2022 / RESONANCE installation, Geneva Lux Festival / Switzerland
_2021 / LOTUS installation, Saint-Gervais Mont-Blanc Light Festival / France
_2021 / ORGAN installation, Zauberwald Lenzerheide / Switzerland
_2021 / LA CRÉATURE DU LAC installation, Lyon Light Festival / France
_2021 / ABYSS installation, Fjord Oslo Festival / Norway
_2021 / KONTAKT installation, Nuit Blanche / Paris / France
_2021 / LOTUS installation, Voyage Merveilleux / Strasbourg / France
_2021 / LOTUS installation, Balade des Lumières / Morat / Switzerland
_2020 / TETRA installation, Vinterljus Winter Lights / Linköping / Sweden
_2020 / KONTAKT installation, Arab Hope Makers / Dubaï / United Arab Emirates
_2020 / RESONANCE & KONTAKT installations, Sharjah Light Festival / Sharjah / United Arab Emirates
_2020 / TETRA installation, Morat Light Festival / Morat / Switzerland
_2019 / TOWERS installation, Fête des Lumières de Lyon / France
_2019 / QUARTZ installation, Lausanne Light Festival / Lausanne / Switzerland
_2019 / SQUARES stage design, Scopitone Festival / Nantes / France
_2019 / KONTAKT installation, Helios Festival / Avignon / France
_2019 / HYPERSPACE stage design, Glitch Festival / Zebbug / Malta
_2019 / SQUARES stage design, Encore, Le Transbordeur / Lyon / France
_2019 / THE GRID stage design, Back to Back Freeski Invitational / Megève / France
_2019 / ABYSS installation, Spotlight Festival / Bucharest / Romania
_2018 / ABYSS installation, Saint-Gervais Mont-Blanc Light Festival / France

_2018 / ABYSS installation, Lyon Light Festival / France
_2018 / TOTEMS installation, Lyon Light Festival / Lyon / France
_2018 / TETRA installation, Let There Be Light, Le Sucre, Lyon / France
_2018 / QUARTZ installation, Constellations de Metz / France
_2018 / ORGAN installation, Press conference Lyon City Hall / France
_2018 / HYPERSPACE stage design, Kolorz Festival / Carpentras / France
_2018 / ORGAN installation, Web Forum Lyon City Hall / France
_2018 / THE GATE stage design, Panoramas festival / Morlaix / France
_2018 / HYPERSPACE stage design, La Belle Electrique / Grenoble / France

_2017 / MODULE creation



ARTIST:

Nicolas PAOLOZZI

contact@module.design

+33 6 15 12 37 21

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PRODUCTION:

Caroline BERNARD

diffusion@module.design

+33 6 95 43 13 04

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MODULE

SIRET: 837 536 739 00019

WEBSITE: www.module.design

VIMEO: <https://vimeo.com/moduledigitalart>

NEWS: [@moduledigitalart](https://twitter.com/moduledigitalart)